Remimeo
Dian Check-
  sheet

(Revisions in Script)

HOW NOT TO ERASE

(Ref: New Era Dianetics Series Bulletins and
        *HCOB 16 Sept 1978, POSTULATE OFF EQUALS
        ERASURE*)

There are two extremes a Dianetic student can go to on
the subject of erasure.

A.   He can grind and grind and grind (DEF, DEF,
     DEF, DEF, on and on) with the TA going up,
     up, up and never once tell the pc to go
     earlier.

B.   He can watch the TA come down to between 2
     and 3 and go loose on the last incident run,
     ask the pc "erase or solid", get a non-
     committal answer and send the pc earlier.
     He can keep sending the pc earlier and
     earlier on another chain without ever
     noticing he's finished the first chain.

These are the two extreme cases. In Case A it is OBVIOUS
from TA rise that the chain has an earlier incident or the
incident being run has an earlier beginning. In Case B it
is obvious from the TA that the chain erased.

In A the student is preventing the pc from going earlier
when he should.

In B the student is forcing the pc to go earlier when
he shouldn't.

In both cases the student hasn't a clue of what an
engram chain is.

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It is marvelous how students demand "the exact phrase"
to use as an effort to avoid having to really understand
what they are doing in auditing.

If a student hasn't a clue about what he is doing then
a thousand goofy outnesses will keep cropping up, each one
requiring (a Supervisor thinks) a special instruction.
After a while you get a course text weighing one ton, and
all because the student didn't grab the basic definitions
in the first place.

*A student who will do either A or B above has not
grasped the most basic facts concerning erasure.*

1.   *An engram chain is held in place by the
     basic for that chain and the postulate made
     at the time of that incident.*

2.   *The Basic is the FIRST TIME.*

3.   *The clue to erasure is unburdening down to the
     first time and getting the postulate made at
     the time of the incident.*

4.   *That all picture chains are there because the
     first time and the postulate made at that time
     are there.*

The student assumes one always *asks "solid or erasing".
Or that one always does only what the pc says. Or some such
consideration.*

I would damned well never ask "solid or erasing" if I
saw the TA start to climb. I would know the TA measured
mental mass and that it was accumulating and wouldn't erase.
*I would immediately send the pc earlier as soon as he had
completed his pass through the incident.*

Honest, it's awful easy.

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A very odd outness a student will encounter when he is
so dedicated to the exact words is the fast pc who erases
before he can tell about it. Along about no. 3 of R3RA the
TA blows down and the needle F/Ns.

A student who knew his business by understanding would
ask, "Did it erase?" of course. The pc would say, "It
vanished," and VGIs would come in.

A fast running pc on a light chain can occasionally blow
an engram by inspection. If it was basic for that chain, one
would be committing the crime described in B above. The pc
is likely to go into another chain or a heavy protest.

So you see, there's no substitution for actually under-
standing what's going on.

There's the pc, there's the bank, there's the meter
needle, there's the meter tone arm and there's the auditor,
there's the procedure, there's the report. That's all the
parts there are to a session.

When one understands each one, one can audit. When one
doesn't understand some part of any of the above, he will
require unusual solutions.

Anything truly powerful is truly simple.

So a student who goofs is being complex and hasn't under-
stood something about one of the major parts named above.

I just saw a goofed-up session that went like this:

Pc: It (the engram) happened every day for three days.

Auditor: DEF.

Flunk. The auditor was so deficient in knowing about chains and first time that he didn't tell the pc to go to the first day's engram but **let** the poor pc flounder in day 3! And so the chain did not erase and the pc hung up in it.

If the rule of First time is really understood, one would realize a lot of things, even that the pc was beginning an incident half way through it and hadn't begun to run the beginning of it so of course, no erasure. If this happened on basic..... *"There's no earlier incident"* (TA *high*).

"Is there an earlier beginning to this incident?"

"Hey, yes there is."

"Go to the new beginning of that incident and tell me when you are there."

Yoicks, an erasure!

This is no invitation to depart from procedure. It's an invitation to see procedure as an <u>action</u>, very precise, capable of being understood and done, not a rote chant.

I'm <u>sure</u> some students are ex-medicine men who did their spells with exactly worded chants. It's time they understood the brew in the pot!

That's the procedure -- not do the commands rhyme!

                              L. RON HUBBARD
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